# COMPLEX DYNAMICAL SYSTEMS: EPHEMERAL MECHANISMS AND NARRATIVE IN SCIENCE

## DYNAMICAL MODELS AND THE ISSUE OF EXPLANATION VERSUS PREDICTION

An SIG Mini Conference on Science | Environment | Health Weggis, Switzerland, August 2016

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### THEMES AND ARGUMENTS

- The notions of *ephemeral mechanisms* and *narrative explanation* suggest a way for us to *deal with complex systems*.
- ☐ Complex systems are dynamical systems. Dynamical systems are collections of interacting elements.
- Complexity can be structural and behavioral.
- We work with dynamical systems by *creating models* and *simulating* these models.
- Sometimes, models allow for *prediction*...but only sometimes—more often than not, *prediction is impossible* for chiefly two reasons:
  - 1. We know too little about the system, its elements and interactions...
  - 2. ...and even in structurally simple systems, behavior may be *chaotic*.
- Still, models and their simulations *explain*, again chiefly for two reasons:
  - 1. Models are representations of our imagination of (*ephemeral*) *mechanisms*...
  - 2. Models are *story-worlds* and their simulations are *stories*. Story-worlds build (ephemeral) mechanisms and stories tell what the mechanisms do. Modeling and simulation are an inherently *narrative practice*.



## DYNAMICAL SYSTEMS AND MODELS



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## DYNAMICAL SYSTEMS AND MODELS

THE FASHIONALBLE ANSWER IS THAT... ...SYSTEMS BEHAVE LIKE THIS





SYSTEMS REPRESENTED AS COLLECTIONS OF INTERACTING ELEMENTS How we carve systems up into ELEMENTS... ...IS COMPLETELY ARBITRARY



### DYNAMICAL SYSTEMS AND MODELS

## FEEDBACK

AND CIRCULAR LOGIC IN MODELS...



## IN EQUATION FORM...

**IMPLICIT ALGEBRAIC EQUATIONS** 

$$\begin{array}{c} G = a \cdot GRG + b \\ GRG = c \cdot G \end{array} \end{array} \right\} \Rightarrow G = \frac{b}{1 - ac} \qquad \qquad G = \frac{a}{DRG} \\ DRG = c \cdot G \end{array} \right\} \Rightarrow G = \sqrt{a/c}$$



#### DIFFERENTIAL EQUATION (LINEAR)

$$\begin{aligned} \frac{d}{dt}H &= I_{H,in} - I_{H,out} \\ I_{H,in} &= f \Delta T_1 \quad , \quad I_{H,out} = i \Delta T_2 \\ T &= H/K \\ \Delta T_1 &= T_D - T \quad , \quad \Delta T_2 = T - T_{amb} \end{aligned}$$

Temperature



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## DYNAMICAL SYSTEMS AND MODELS

#### MODELS, DATA, AND SIMULATION



## COMPLEX SYSTEMS AND PREDICTION

#### MODELS: SIMPLE, COMLICATED, COMPLEX — AND COMPLEX BEHAVIOR



*Prediction brakes down* chiefly for two reasons:

- 1. We *know too little* about the system, its elements and interactions...
- 2. ...and even in structurally simple systems, behavior may be *chaotic*.

## COMPLEX SYSTEMS AND PREDICTION

COMPLEX HETEROGENEOUS SYSTEMS AND MODELS	<b>Types of modules</b> pN – physical & chemical nature, bN – biological nature, M – machines and buildings, H – human, HH – groups of humans	
☐ Origin and evolution of solar system	$pN - pN - pN - \dots$	
$\neg$ Evolution of life on Earth	$bN - bN - bN - pN - \dots$	
Tacoma Narrows bridge	pN - B	
☐ Operating nuclear power plant	pN-M-H-HH	
ح Economic system	HH - pN - bN	
Piloting an airplane	pN - M - H	
<b>¬</b> Snow flakes forming	pN	How could we ever achieve complete knowledge of such systems?
☐ Blood circulatory system	bN - (pN) - (H)	
<b>T</b> Epidemic	bN – HH	
- Evolution of language	H – HH	
T Ecological system	bN - pN - HH	

## COMPLEX SYSTEMS AND PREDICTION

#### HETEROGENEOUS MODELS

A model of human driven **Carbon Cycle** 

Tensions drive the dynamics



T Earth 0

#### MODULES

CO2 input – HH Atmosphere C – pN Ocean C – pN Atmosphere Heat – pN Human Hear – H

## COMPLEX SYSTEMS AND PREDICTION

**COMPLEX BEHAVIOR** 





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## COMPLEX SYSTEMS AND PREDICTION

MINIMAL CONDITIONS FOR COMPLEX BEHAVIOR (DETERMINISTIC CHAOS)



$$\begin{aligned} \frac{dx}{dt} &= \sigma(y - x) \\ \frac{dy}{dt} &= x(\rho - z) - y \\ \frac{dz}{dt} &= xy - \beta z \end{aligned}$$



- **Autonomous** Γ
- **Three dimensional**
- ר Non-linear







### **E**PHEMERAL MECHANISMS

#### THINKING IN TERMS OF MECHANISMS (MECHANISTIC SYSTEMS)...

Glennan S. (2010): Ephemeral Mechanisms and Historical Explanation. Erkenntnis 72, 251–266.





THE GRAIN AT WHICH THE MECHANISM IS VIEWED IS CENTRAL TO THE FORM EXPLANATION TAKES...

#### STABLE MECHANISMS...

... are (dynamical) systems having parts that interact according to "generalizations describing about how changes in properties of one part bring about changes in properties of another part."

Generalizations of this type are not "laws." This distinction is important for including sciences such as biology...

#### EPHEMERAL MECHANISMS...

"I take an ephemeral mechanism to be a collection of interacting parts where:

- 1. the interactions between parts can be characterized by direct, invariant, change-relating generalizations
- 2. the configuration of parts may be the product of chance or exogenous factors
- 3. the configuration of parts is short-lived and non-stable, and is not an instance of a multiply-realized type."





#### **E**PHEMERAL MECHANISMS

HISTORICAL EXPLANATION, NARRATIVE, AND (EPHEMERAL) MECHANISMS... (1)

"I will take it to be the defining characteristic of an historical explanation that it explains the occurrence of some particular event or state of affairs by describing how it came to be.

"Ephemeral mechanisms share important characteristics with their more stable cousins, and these shared characteristics will help us to understand connections between scientific and historical explanation.

The *historical explanations* I have been considering are *singular causal explanations of particular events*. I have argued that these explanations *are narrative explanations*, and that narratives should be construed as *descriptions of ephemeral mechanisms*."

(Glennan (2014): Aspects of Human Historiographic Explanation...)







#### **E**PHEMERAL MECHANISMS

#### HISTORICAL EXPLANATION, NARRATIVE, AND (EPHEMERAL) MECHANISMS... (2)

"A market is a mechanism consisting of a number of parts—buyers, sellers, products, money, etc. The actions of and interactions between these parts can be described by change-relating generalizations—for instance, generalizations describing changes in buying behavior in response to changes in price of products. Collectively, the structure of and interactions between these parts entail that the mechanism will behave in regular and predictable ways.

"Explanations of this sort are analogous to mechanistic explanations in science where a scientist seeks to explain a repeatable phenomena by showing it to be the product of a certain sort of mechanism of which there are many instances that operate on many occasions.

"While such explanations are general and *not historical* [...], they *still* have a *narrative* structure."

(Glennan (2014) on a stable mechanisms form of explanation of the market crash of 2008...)



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#### NARRATIVE EXPLANATION IN PHYSICAL SCIENCE



Once upon a time there were four characters—carbon, heat, comfort, and fear living on the same planet...

*They could get bigger or smaller, they could move around and stay put in places they liked.* 

Above all, they could be intense or relaxed, gentle or harsh. How they were, and how big they were, determined their power. All of them were powerful and they wanted to have their share of the world they lived in...

They followed simple instincts. Tensions that would arise from differences in their intensities drove their behavior and would influence the other characters who, in turn, changed their tensions, and so on...

#### NARRATIVE EXPLANATION IN PHYSICAL SCIENCE

- ☐ Our mind perceives/creates a perceptual unit/gestalt that might be called the *Gestalt of Force* (Fuchs, 2006, 2011).
- Perception of forces starts with differences or tensions. We also perceive that a phenomenon can cause another perception of causality. Our mind goes on to create the notion of powerful agents.
- Science and many other human fields of inquiry can be *put in the form of narratives* (stories, that is) because of the centrality of the *perception of forces* (Fuchs, 2015).
- In a formal science, *story-worlds* and *stories* can be associated with *models* and *simulations*, respectively.
  Being aware of this helps us design science learning starting at young age (Fuchs, 2013a,b).
- In the sense presented here, models and simulations are explanatory since story-worlds and stories are satisfying questions about *what, who, why*?

## Story-World & Dynamical Model



## Story & Simulation

Once upon a time there was a small town called Little Hollow. Children and grown ups in Little Hollow were waiting for winter...







## SUMMARY (AND SUGGESTIONS?)

- The notions of *ephemeral mechanisms* and *narrative explanation* suggest a way for us to *deal with complex systems*.
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